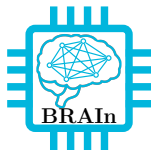


Structured Clique Networks as Efficient Associative Memories

Vincent Gripon



March 4th, 2021

- 1 Context
- 2 Associative Memories
 - Hopfield Neural Networks
 - Willshaw Neural Networks
- 3 Structured Clique Networks
 - Principles
 - Theoretical results
 - Experiments
- 4 Example Applications
 - Applications in Hardware
 - Approximate Nearest Neighbor Search
 - DecisiveNets
- 5 Conclusion

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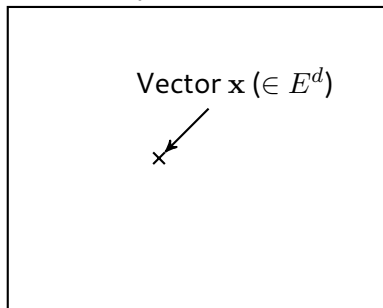
Vector space (E^d)



- ① Supervised learning,
- ② Unsupervised learning,
- ③ Indexing,
- ④ Search...

Notations and problems

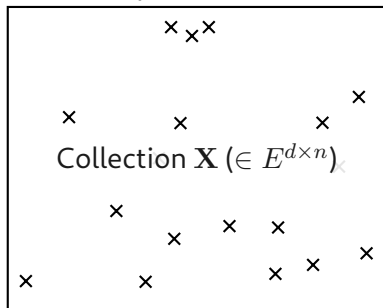
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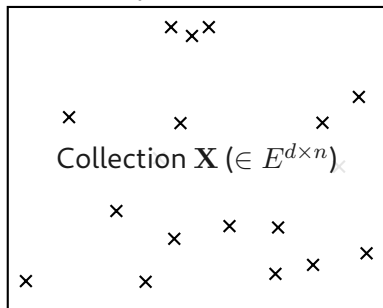
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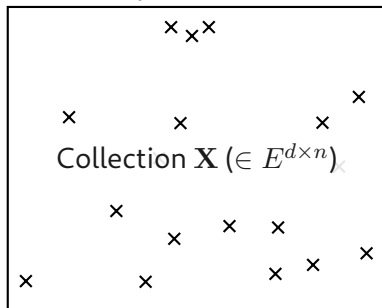
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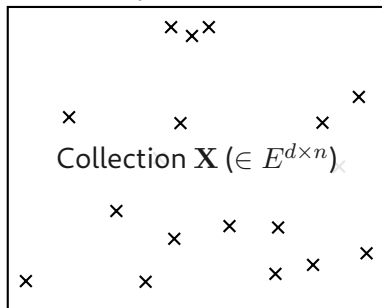
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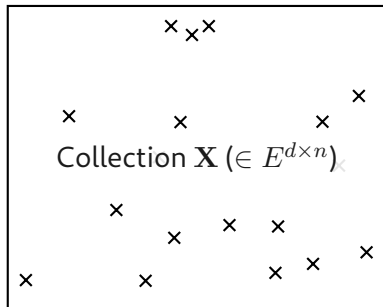
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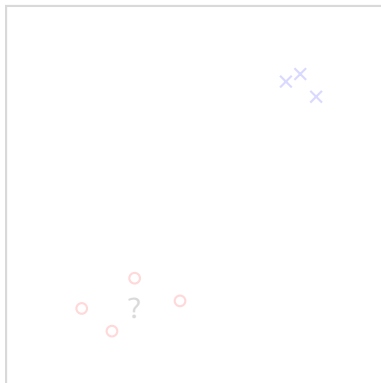
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To learn is to **generalize** (\neq memorize),

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- Regression,
- Requires an expert,
- Tons of applications.



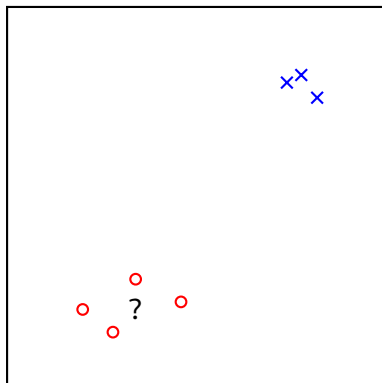
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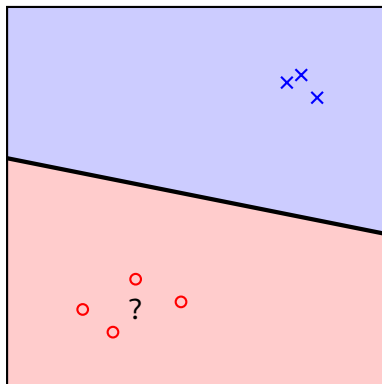
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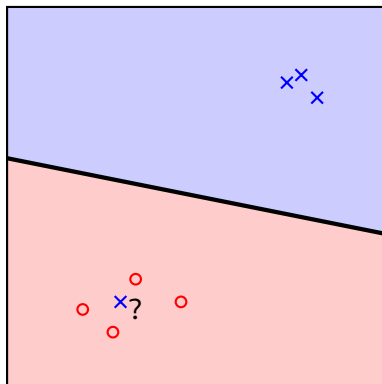
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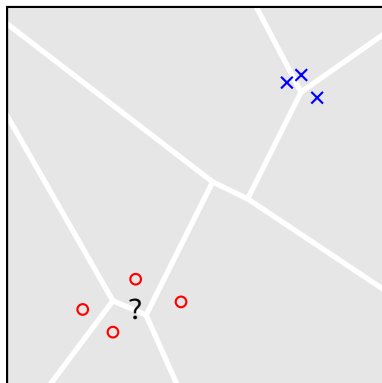
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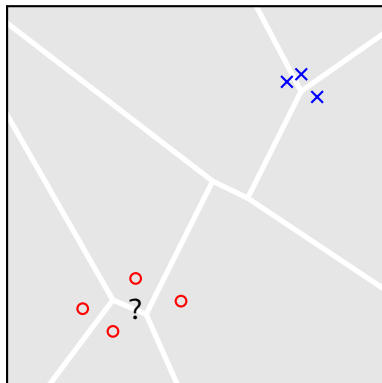
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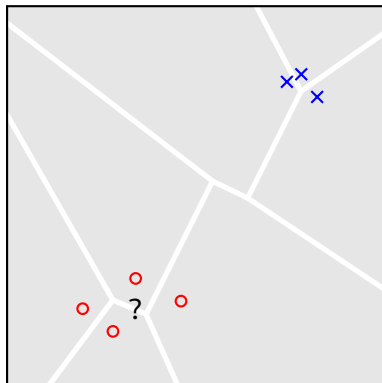
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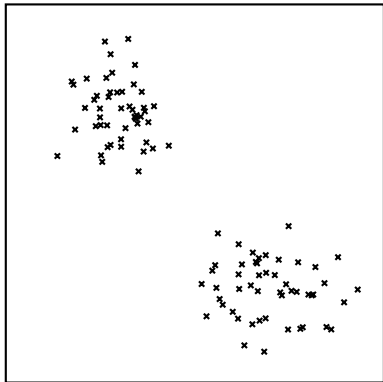
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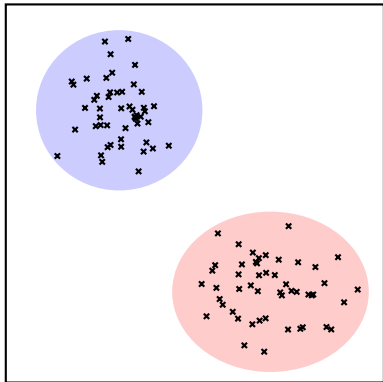
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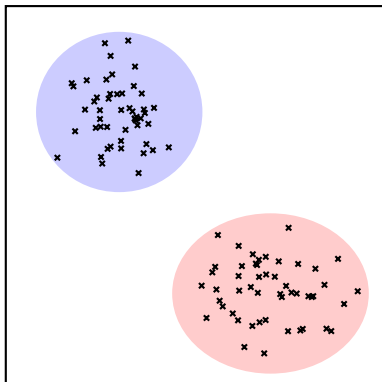
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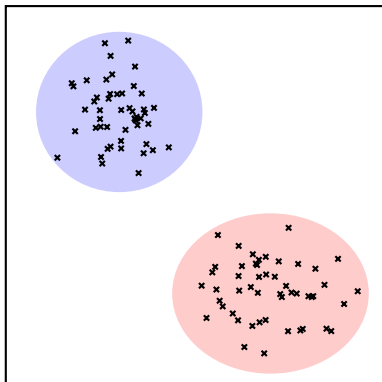


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- Pros: no error, simple, concurrent,
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Example of database: SIFT1B:

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- Exhaustive search again,
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A neural network is a mathematical function obtained by assembling simple ones, called layers, that can be written as:

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- Sigmoids (e.g. $x \mapsto 1 / (1 + \exp(-x))$),
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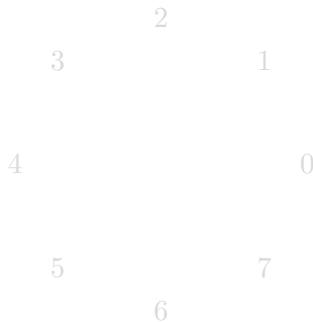
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2
3 1
4 0
5 7
6

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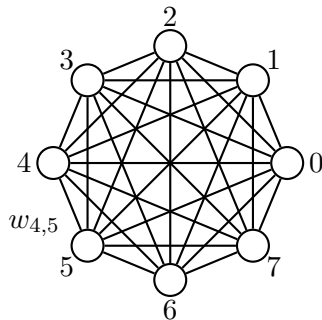
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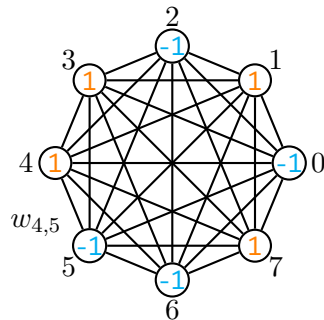
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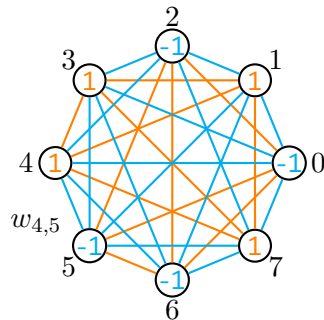
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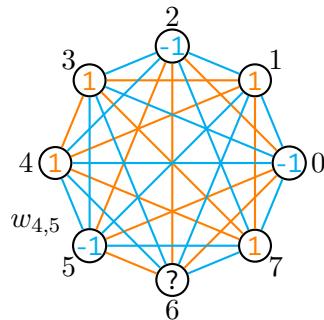
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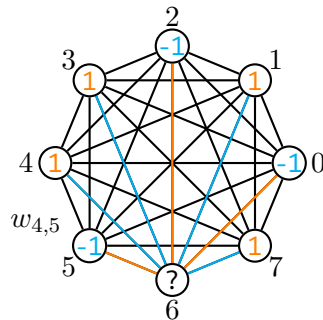
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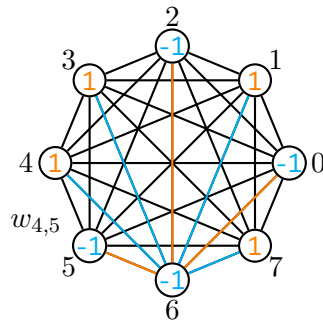
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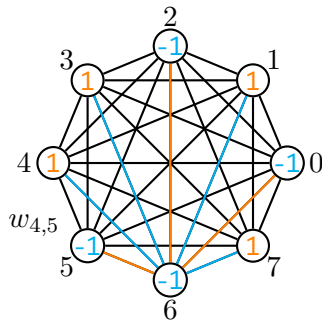
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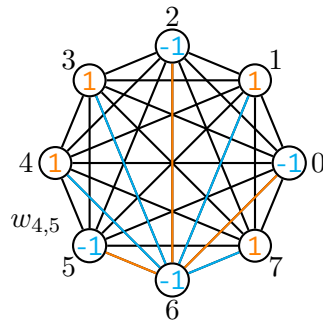
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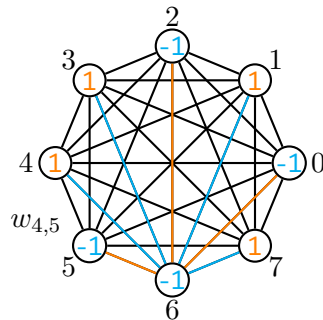
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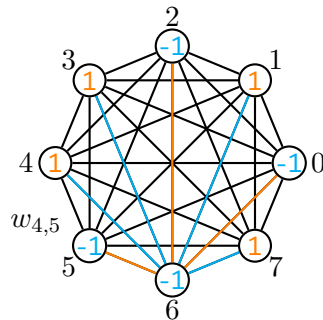
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Theorem [1]

Consider $n = \frac{d}{\gamma \log(d)}$:

- If $\gamma > 6$, then for $d \rightarrow \infty$, $\mathbb{P}[\liminf_d \{\cap_{\mathbf{x} \in \mathbf{X}} \{U(\mathbf{x}) = \mathbf{x}\}\}] = 1$,
- If $\gamma > 4$, then $\mathbb{P}[\cap_{\mathbf{x}} \{U(\mathbf{x}) = \mathbf{x}\}] \rightarrow 1$,
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Memory efficiency

- $\binom{d}{2}$ connections with $n + 1$ possible values each \Rightarrow takes $\binom{d}{2} \log_2(n + 1)$ bits without compression,
- To be compared to the entropy of $\mathbf{X} \approx nd$,
- When patterns are stable, we obtain $\eta \leq \frac{1}{\log(d)}$.

[1] “Étude asymptotique d’un réseau neuronal: le modèle de mémoire associative de Hopfield”, Franck Vermet

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- $\binom{d}{2}$ connections with $n + 1$ possible values each \Rightarrow takes $\binom{d}{2} \log_2(n + 1)$ bits without compression,
- To be compared to the entropy of $\mathbf{X} \approx nd$,
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[1] “Étude asymptotique d’un réseau neuronal: le modèle de mémoire associative de Hopfield”, Franck Vermet

Framework

- $\mathbf{x} \in \{0, 1\}^d$, $\|\mathbf{x}\|_0 \ll d$, $\mathbf{X} \subset \{0, 1\}^{d \times n}$.

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- Storing binary vector 01011001
- Retrieve it from 010?10?1

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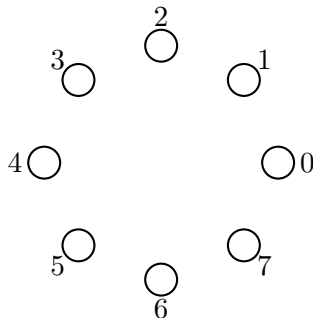


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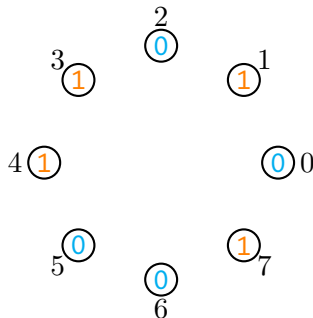


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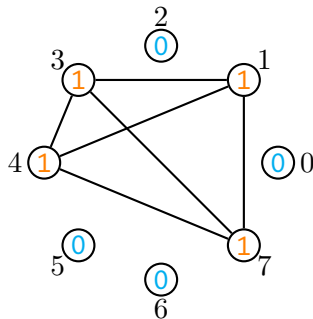


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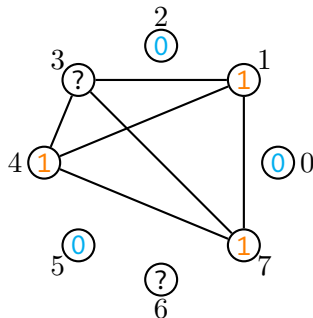
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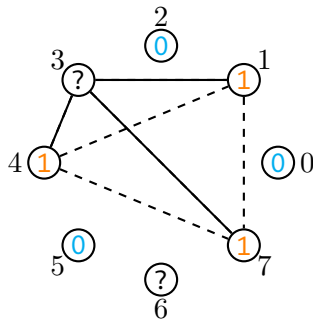


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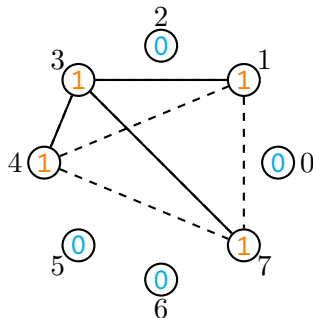
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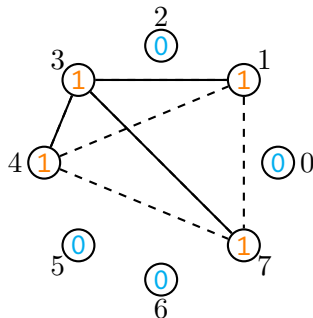
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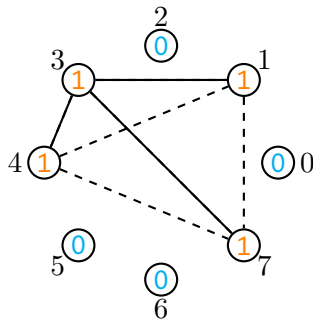


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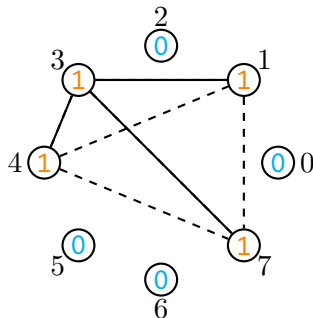


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Consider \mathbf{X} generated with $\|\mathbf{x}\|_0 = \lfloor \log(d)/d \rfloor$ and \mathbf{x} chosen at random such that $\|\mathbf{x}\|_0 = \lfloor \log(d)/d \rfloor$. With $n = \alpha d^2 \log \log(d) / \log^2(d)$:

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[2] "A Comparative Study of Sparse Associative Memories", Jour. Stat. Phys.

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Retrievability of stored vectors

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On the difficulty of computing the memory efficiency

- $\binom{d}{2}$ connections with 2 possible values each \Rightarrow takes $\binom{d}{2}$ bits without compression,
- To be compared to the entropy of \mathbf{X} : $\approx ndH_2(\log(d)/d)$,
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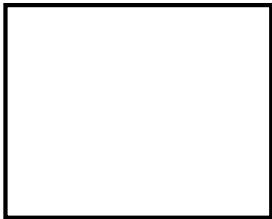
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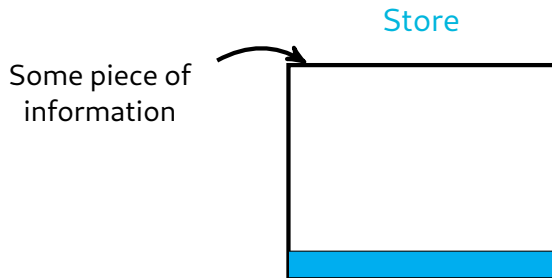
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Associative memories

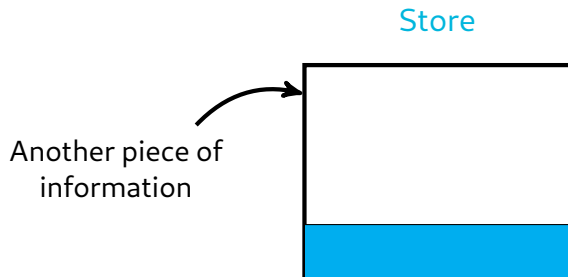
Store



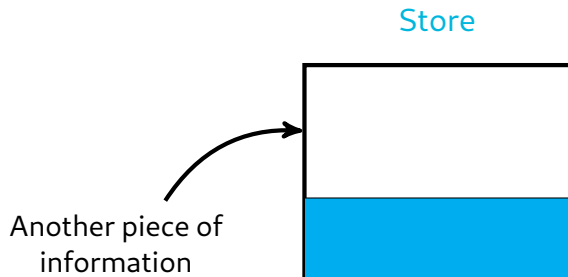
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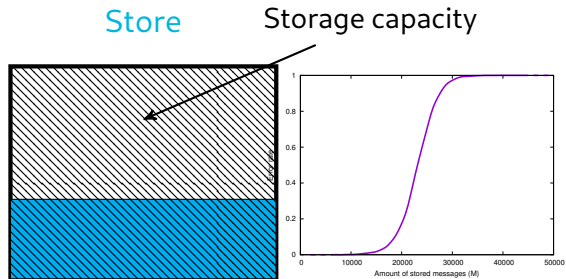
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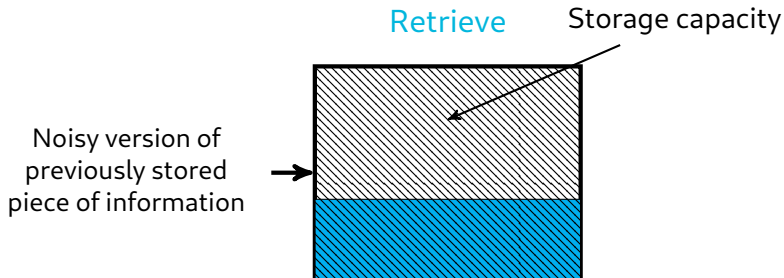
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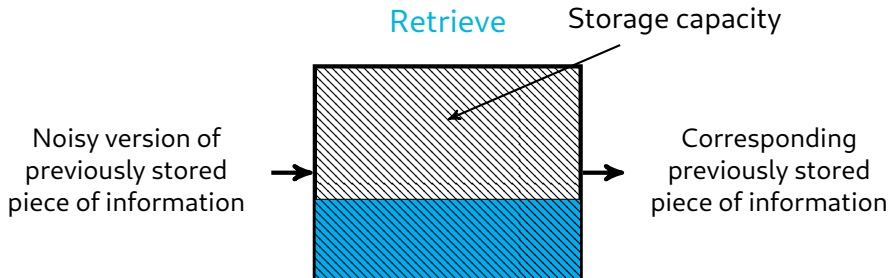
Associative memories



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Associative memories



Hopfield

Willshaw

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$$\mathbf{x}\mathbf{x}^\top$$

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using classical linear algebra

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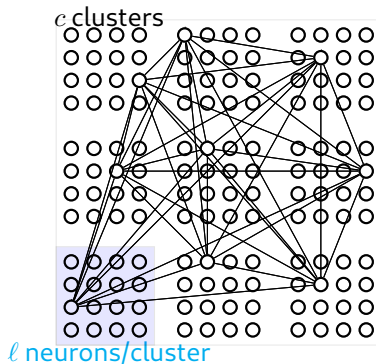
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- 1 Context
- 2 Associative Memories
 - Hopfield Neural Networks
 - Willshaw Neural Networks
- 3 Structured Clique Networks
 - Principles
 - Theoretical results
 - Experiments
- 4 Example Applications
 - Applications in Hardware
 - Approximate Nearest Neighbor Search
 - DecisiveNets
- 5 Conclusion

Adding structure to Willshaw networks



Leveraging the structure

Willshaw rule for retrieval

- \mathbf{x}_{ij} denotes the j -th neuron in the i -th cluster,
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New rule for retrieval

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New rule for retrieval

- $u(\mathbf{x})_{ij} = 1 \Leftrightarrow \sum_{i'} \max_{j'} \mathbf{W}_{i'j',ij} \mathbf{x}_{i'j'}$ is maximal in cluster i ,
- $u(\mathbf{x})_{ij} = 1 \Leftrightarrow \bigwedge_{i'} \bigvee_{j'} \mathbf{W}_{i'j',ij} \wedge \mathbf{x}_{i'j'}$,
if neurons in erased clusters are all initialized active.
- Both storage and retrieval are performed using Boolean algebra.

Memory efficiency (with some approximations)

Approaching $\log(2)$

- Let us choose: $\alpha c = 2 \log_2(\ell)$,
- $\eta \sim \frac{nc \log_2(\ell)}{\binom{c}{2} \ell^2} \sim \frac{\alpha n}{\ell^2}$,
- Probability a given connection exists (i.i.d. uniform vectors):
 $p = 1 - (1 - \ell^{-2})^n \Rightarrow n \sim -\ell^2 \log(1 - p)$,
- Probability to accept a random vector: $P_e \approx p^{\binom{c}{2}}$, none of them :
 $P_e^* \leq P_e \ell^c$,
 - $P_e^* \underset{+\infty}{\leq} \exp\left(\frac{c^2}{2} [\log_2(p) + \alpha]\right) \rightarrow 0$ if $\alpha = -\beta \log_2(p)$, $\beta < 1$.
- Conclusion : $\eta \sim \beta \log_2(1 - p) \log_2(p) \log(2)$

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Asymptotic behavior

Storage diversity

Theorem: consider $n = \alpha \log(c) \ell^2$, with $c = \log(\ell)$, then:

- For $\alpha > 2$, a random vector is accepted with probability that goes to 1,
- For $\alpha = 2$, probability is strictly positive,
- For $\alpha < 2$, probability goes to 0.

Stability and error correction

Theorem: Consider $n = \alpha \ell^2 / c^2$ vectors. Deactivate ρc initial neurons, then for $\alpha < -\log(1 - \exp(-1/(1 - \rho)))$, probability to retrieve the vector goes to 1.

"A comparative study of sparse associative memories," Jour. Stat. Phys.

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Performance in search

Amari (Hopfield)

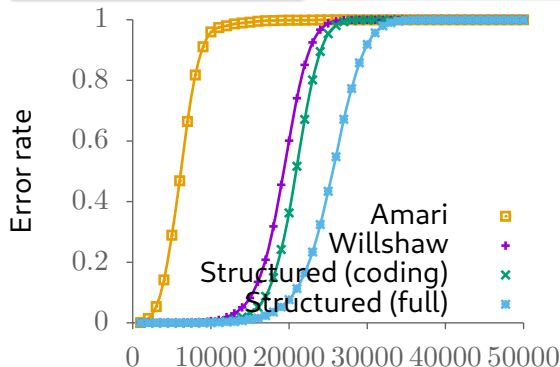
- No structure
- Weights

Willshaw

- No structure
- No weights

Structured

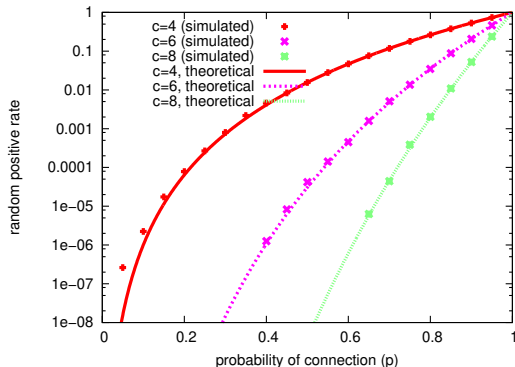
- Clusters
- No weights



- 2048 neurons total,
- 8 neurons per vector,
- 4 initially activated neurons,
- ($\ell = 256$).

"A comparative study of sparse associative memories," Jour. Stat. Phys.

Performance in indexing



False positive rate for various number of clusters c and $\ell = 512$ neurons per cluster.

With 1% of error, memory efficiency is 137.1%

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 - Principles
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- 4 Example Applications
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Application to Implementation of Search Engines

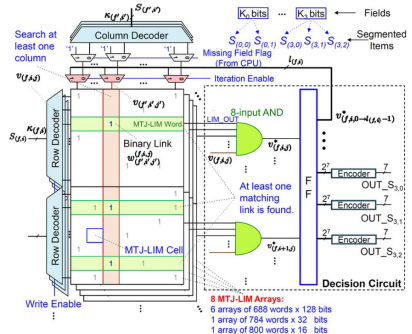
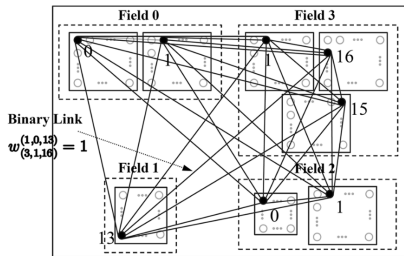
$$v_{(f,i,j)}^* = \left(\bigwedge_{\substack{i'=0 \\ (f',i') \neq (f,i)}}^{\psi-1} \bigvee_{j'=0}^{\gamma-1} w_{(f',i',j')}^{(f,i,j)} v_{(f',i',j')} \right) \wedge v_{(f,i,j)}$$

Field 0 Field 1 Field 2 Field 3
(Eg. Keyword) (Eg. Year) (Eg. Name) (File ID)

Entry: (010...001)-(001...011)-(001...101)-(100...000)

Extract: (00...01)-(00...11)-(00...01)-(00...11)

Segment: (0,1)-(13)-(0,1)-(1,16,15)



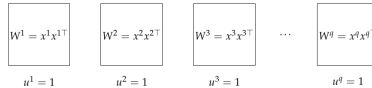
Conclusion: 13.6x memory reduction and 89% energy saving compared to classical CAMs.

"A Nonvolatile Associative Memory-Based Context-Driven Search Engine Using 90 nm CMOS/MTJ-Hybrid Logic-in-Memory Architecture," IEEE Journal on Emerging and Selected Topics in Circuits and Systems

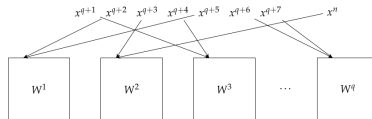
Application to Approximate Nearest Neighbor Search

Offline processing:

Step 1: initialize matrices and counters



Step 2: allocate each remaining vector x^{μ} :

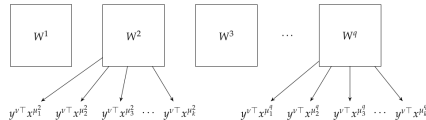


Online processing (request y^{μ}):

Step 1: compute scores:

$$y^{\mu\top} W^1 y^{\mu} \quad y^{\mu\top} W^2 y^{\mu} \quad y^{\mu\top} W^3 y^{\mu} \quad \dots \quad y^{\mu\top} W^q y^{\mu}$$

Step 2: for the p largest scores, exhaustively search:



Application to Approximate Nearest Neighbor Search

Recalls on SIFT1M dataset.

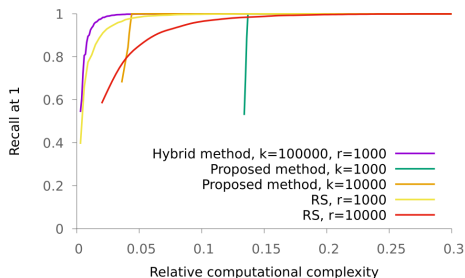


Table 1. Comparison of recall@1 and computation time for one scan (in ms) of the proposed method, kd-trees, K-means trees [1], ANN [16] and LSH [22] on the SIFT1M dataset for various targeted recall performances.

| | Scan Time | Recall@1 | Scan Time | Recall@1 | Scan Time | Recall@1 |
|--------------------------|-------------|----------|-------------|----------|------------|----------|
| Random kd-trees [1] | 0.04 | 0.6 | 0.22 | 0.8 | 3.1 | 0.95 |
| K-means trees [1] | 0.06 | 0.6 | 0.25 | 0.8 | 2.8 | 0.99 |
| Proposed method (hybrid) | 0.17 | 0.6 | 0.25 | 0.8 | 1.1 | 0.99 |
| ANN [16] | 3.7 | 0.6 | 8.2 | 0.8 | 24 | 0.95 |
| LSH [22] | 6.4 | 0.6 | 11.1 | 0.8 | 28 | 0.98 |

DecisiveNets: from DNNs to DAMs

$\hat{\mathbf{y}}[\ell(i-1) : \ell i] = \sigma_t(\mathbf{x}[\ell(i-1) : \ell i]), \forall i$, where

$$\sigma_t(\mathbf{z}) = \frac{\text{softmax}(t \cdot \sigma(\mathbf{z}))}{\max(\text{softmax}(t \cdot \sigma(\mathbf{z})))} \sigma(\mathbf{z}).$$

| ℓ | Resnet18 and CIFAR-10 | | Resnet50 and CIFAR-100 | |
|--------------|-----------------------|-----------------|------------------------|-----------------|
| | accuracy | multiplications | accuracy | multiplications |
| 1 (baseline) | 95.21% | 5,070,848 | 78.50% | 1,297,809,408 |
| 2 | 95.25% | 3,125,248 | 79.23% | 861,601,792 |
| 4 | 94.65% | 2,152,448 | 76.58% | 643,497,984 |
| 8 | 92.95% | 1,666,048 | 70.46% | 534,446,080 |
| 16 | 88.95% | 1,422,848 | 64.36% | 479,920,128 |
| 32 | 84.90% | 1,301,248 | 61.07% | 452,657,152 |
| 64 | 78.28% | 1,240,448 | 53.05% | 439,025,664 |

Resnet18 and CIFAR10

| ℓ | clean data | Gaussian noise | Shot noise | Impulse noise |
|--------|---------------|----------------|---------------|---------------|
| 1 | 95.21% | 46.40% | 59.50% | 51.75% |
| 2 | 95.25% | 47.59% | 60.21% | 53.45% |
| 4 | 94.65% | 49.98% | 61.99% | 52.33% |
| 8 | 92.95% | 46.34% | 58.07% | 53.54% |
| 16 | 88.95% | 50.51% | 60.26% | 48.95% |
| 32 | 84.90% | 56.56% | 64.34% | 54.78% |
| 64 | 78.28% | 48.72% | 55.60% | 40.03% |

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Take-away message

- Structured Clique Networks are very efficient associative memories,
- They can help in many problems,
- They are very efficient for specific hardware.

Interesting directions of research

- Improving explainability, robustness, transferability of knowledge in DNNs,
- DNNs on edge,
- Intricating storing and learning in neural networks,
- Continual learning.

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