

# Computing with responsible electronics

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# ICT sector in the context of climate change

Industry	Emissions 2022/2020 (million tCO <sub>2</sub> e)			Change 2022/2020 %	Electricity (TWh)			Change 2022/2020 %
	2020	2021	2022		2020	2021	2022	
Telecommunications operators	135	134	133	-1%	239	255	258	8%
Colocation data centers	36	40	43	20%	89	100	109	22%
Cloud & content	22	27	32	46%	54	70	85	63%
<b>Subtotal</b>	<b>193</b>	<b>201</b>	<b>208</b>	<b>8%</b>	<b>382</b>	<b>425</b>	<b>442</b>	<b>18%</b>
% of world	0.6%	0.6%	0.6%		1.60%	1.70%	1.70%	
<b>ICT Equipment</b>	<b>154</b>	<b>173</b>	<b>154</b>	<b>0.5%</b>	<b>282</b>	<b>329</b>	<b>311</b>	<b>10.6%</b>
- PCs	62	71	65	4.8%	110	133	124	
- Smartphones	60	64	57	-5.1%	116	131	119	2.5%
- Network	32	38	33	2.4%	56	65	69	22.0%
Product use	222	215	205	-7.5%	430	442	430	-0.1%
- PCs	203	197	187	-7.9%	394	405	392	-0.5%
- Smartphones	19	18	18	-3.4%	36	37	38	4.3%
<b>Subtotal</b>	<b>375</b>	<b>388</b>	<b>359</b>	<b>-4.2%</b>	<b>712</b>	<b>771</b>	<b>741</b>	<b>4.1%</b>
% of world	1.2%	1.1%	1.0%		3.0%	3.0%		
<b>TOTAL</b>	<b>568</b>	<b>589</b>	<b>567</b>	<b>-0.2%</b>	<b>1094</b>	<b>1196</b>	<b>1183</b>	<b>8.2%</b>
% of world	1.8%	1.7%	1.7%		4.6%	4.7%		

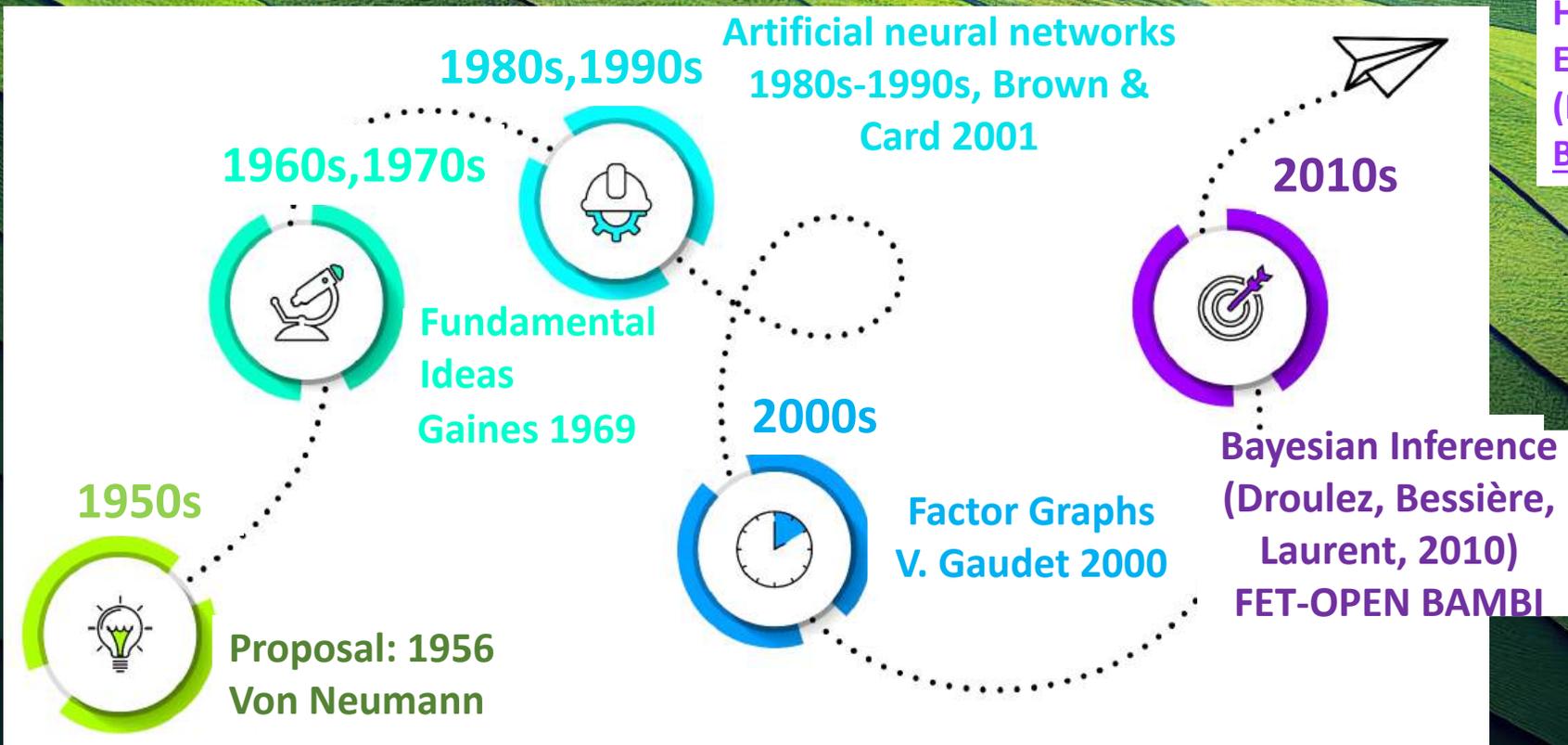
Certain electronics consume more energy when fabricated than when used.

Can we improve electronics to make it more sustainable?

# Outline

- Stochastic Computing from a historical perspective
  - Finite State Machine with 'event inputs'
  - Fundamentals of stochastic computing
  - Stochastic computing for neural networks
- The BAYFLEX project
  - Overview
  - Recall of basic probability
  - Spiking neurons with organic electronics
  - Bayesian inference with OECTs

# Timeline of Stochastic Computing



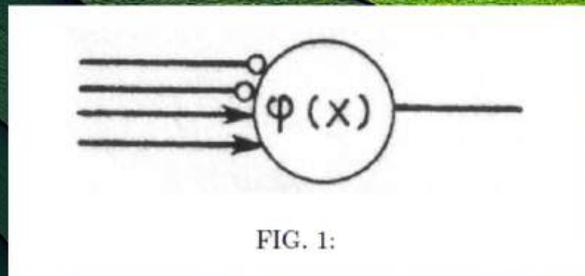
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BAYFLEX

# Finite State Machine

A *finite-state machine* is formally defined as a 5-tuple  $(Q, I, Z, q_0, W)$  such that:

- $Q$  = finite set of states
- $I$  = finite set of input symbols (alphabet)
- $Z$  = finite set of output symbols
- $q_0$  = starting state
- $W$  = mapping  $W$  of  $I \times Q$  onto  $Z$ , called the state transition function

Very influenced by the McCulloch-Pitts paper on biological neurons, von Neumann explored what the impact of noisy hardware (noisy synapses) on computation, as defined from the logical calculus in McCulloch-Pitts



Automaton with time delay  $\delta$

INPUTS ARE BERNOULLI SEQUENCES

V. Neumann, "Probabilistic logics and the synthesis of reliable organisms from unreliable components," in *Automata Studies*, (Princeton Press), pp. 46–98, 1956.

McCulloch, W.S., Pitts, W. A logical calculus of the ideas immanent in nervous activity. *Bulletin of Mathematical Biophysics* 5, 115–133 (1943)

# Information, Error Automatons

Using three basic operations (AND, OR, NOT) automatons can realize propositional calculus: every polynomial P can be realized using:

$$\sum_{i_1=\pm 1} \dots \sum_{i_n=\pm 1} f_{i_1 \dots i_n} x_1^{i_1} \dots x_n^{i_n},$$



- Information into the automaton can be represented by the occurrence of an event: appearance of head or tail of a coin toss, each element in has associated to it an error  $\epsilon$
  - Given the maximum allowable error of the machine, can one construct the automaton?
- One cure for the error is to make multiple inputs.

**ADVANTAGE 1: COMPUTATIONAL TECHNIQUE VERY RESILIENT TO HARDWARE ERRORS**

V. Neumann, "Probabilistic logics and the synthesis of reliable organisms from unreliable components," in *Automata Studies*, (Princeton Press), pp. 46–98, 1956.

**Stochastic Number:** Given a probability  $p_x: 0 \leq p_x \leq 1$ , the corresponding stochastic number  $X$  is a sequence of **random binary numbers**  $X_0, X_1, \dots$  for which any  $X_j \in \{0, 1\}$  may equal 1 with probability  $p_x$ . **An ideal stochastic number** has the properties of a Bernoulli process, wherein the sequence bits are all statistically independent from each other.

$$1, 0, 1, 1, 0, 1, 1, 0, 1, 1 = 0.7$$

$$0, 1, 1, 1, 1, 1, 1, 0, 0, 0 = 0.6$$

$$1, -1, 1, 1, -1, 1, 1, -1, 1, 1 = 0.7$$

$$1, 1, 1, 1, 1, 1, 1, -1, -1, -1 = 0.6$$

Unipolar stochastic numbers: bitstreams of 0,1s :  $p_x = \frac{x}{M}$

Bipolar stochastic numbers: bitstreams of -1, 1 and  $p_x = 0.5 \left( 1 + \frac{x}{M} \right)$

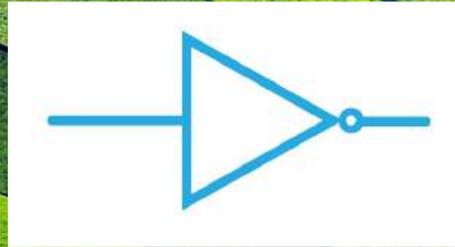
'Tutorial on Stochastic Computing' C. Winstead in W. J. Gross and V. C. Gaudet (eds.), *Stochastic Computing: Techniques and Applications*, [https://doi.org/10.1007/978-3-030-03730-7\\_3](https://doi.org/10.1007/978-3-030-03730-7_3)

# Stochastic Arithmetic

## Unipolar

$$1,0,1,1,0,1,1,0,1,1 = 0.7$$

$$p_x = \frac{x}{M}$$



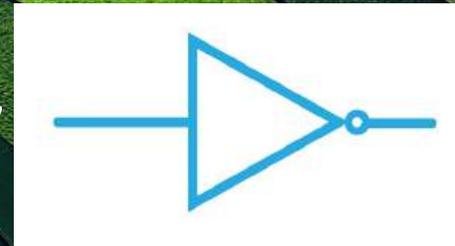
$$0,1,0,0,1,0,0,1,0,0 = 0.3$$

$$p_z = 1 - \frac{x}{M}$$

## Bipolar

$$1,-1,1,1,-1,1,1,-1,1,1 = 0.7$$

$$p_x = 0.5 \left( 1 + \frac{x}{M} \right)$$



$$-1,1,-1,-1,1,-1,-1,1,-1,-1 = 0.3$$

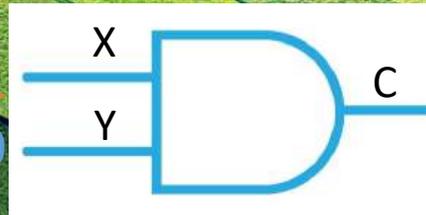
$$p_z = 1 - 0.5 \left( 1 + \frac{x}{M} \right)$$

# AND

Unipolar

0.7 = 1011011011

0.6 = 0111111000



0011011000 = 0.4 ≈ 0.42

$$p_z = \frac{x}{M} + \frac{y}{M} \text{ if } x = y$$

$$p_z = p_x \times p_y$$

Bipolar

$$p_z = \frac{p_x \times p_y}{1 + p_x + p_y}$$

Need XNOR for Multiplication

**ADVANTAGE 2: REDUCED HARDWARE IMPLEMENTATION COMPARED TO CONVENTIONAL COMPUTING**

**ADVANTAGE 3: TRADEOFF BETWEEN COMPUTATION TIME AND ACCURACY**

‘Tutorial on Stochastic Computing’ C. Winstead in W. J. Gross and V. C. Gaudet (eds.), *Stochastic Computing: Techniques and Applications*, [https://doi.org/10.1007/978-3-030-03730-7\\_3](https://doi.org/10.1007/978-3-030-03730-7_3)

# Beware of correlations

$1/3 = 0010\ 0110\ 0100$

$1/3 = 0010\ 0110\ 0100$

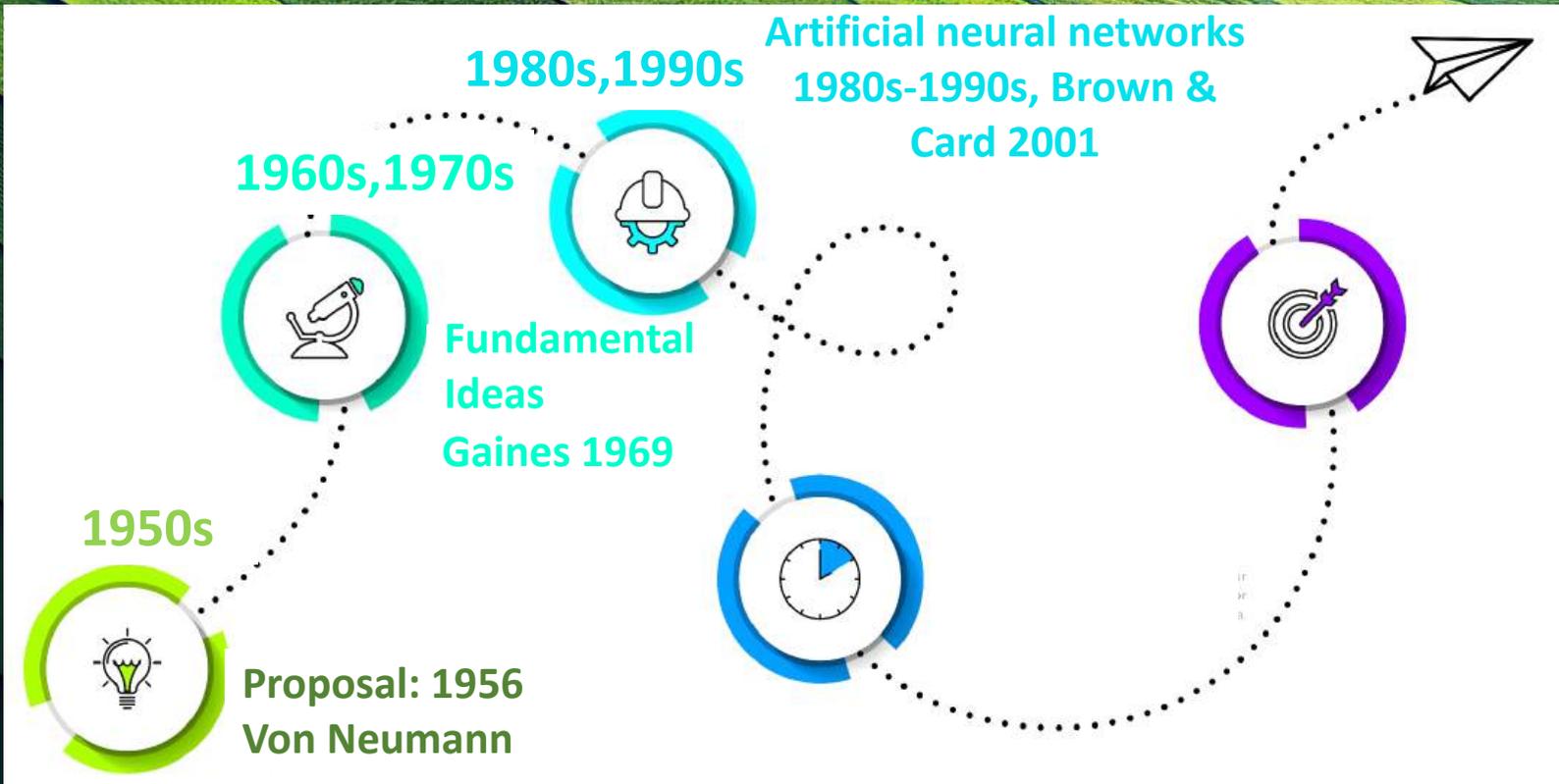


$0010\ 0110\ 0100 = 1/3$

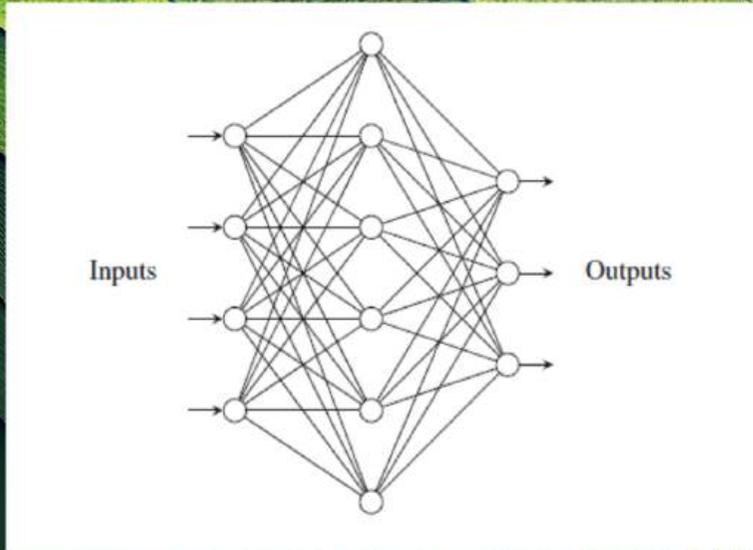
Bitstreams need to be uncorrelated. Generally done with random number generators

**DISADVANTAGE: RANDOMIZATION OF BITSTREAMS**

# Timeline of Stochastic Computing



# Neural networks (NN)



Typical feed-forward neural network (multilayer perceptron)

Each 'neuron' implements a summation and an activation:

$$y = \sum_{j=0}^{K-1} w_j x_j$$

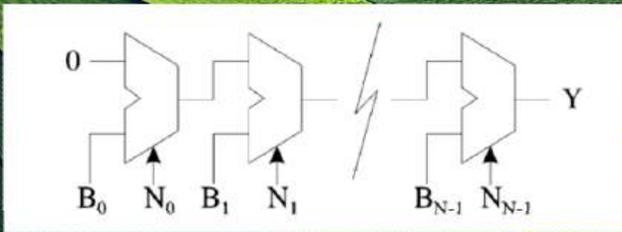
where  $w_j$  is a weight connecting input  $j$  to output neuron  $y$  and  $x_j$  is the value arriving on the synapse

$$f_A(y) = \tanh(y)$$

$$f_A(y) = \begin{cases} x & \text{if } x > 0 \\ 0 & \text{Otherwise} \end{cases} \quad \text{relu}$$

B. Brown, H. C. Card IEEE Trans on Comp 50 891 2001

# Stochastic computing for NN



Digital to stochastic converter: Chain of weighted adders (2-input multiplexers) with the select line driven by a noise bit with probability 1/2

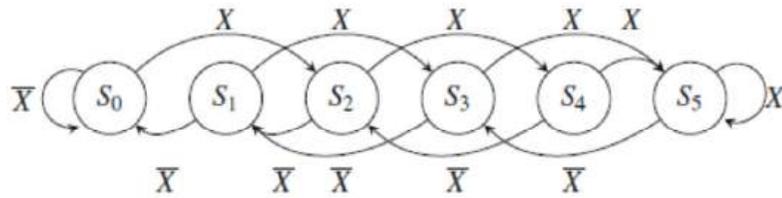
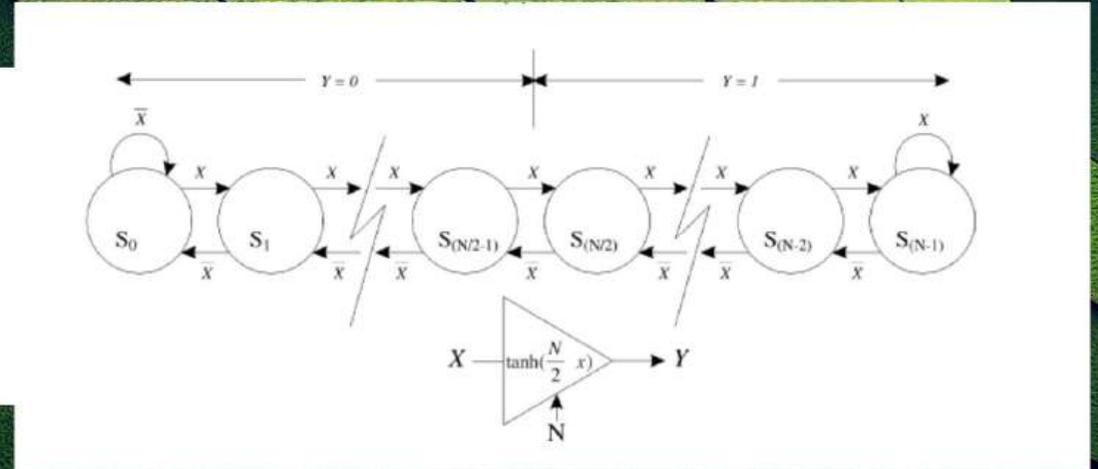


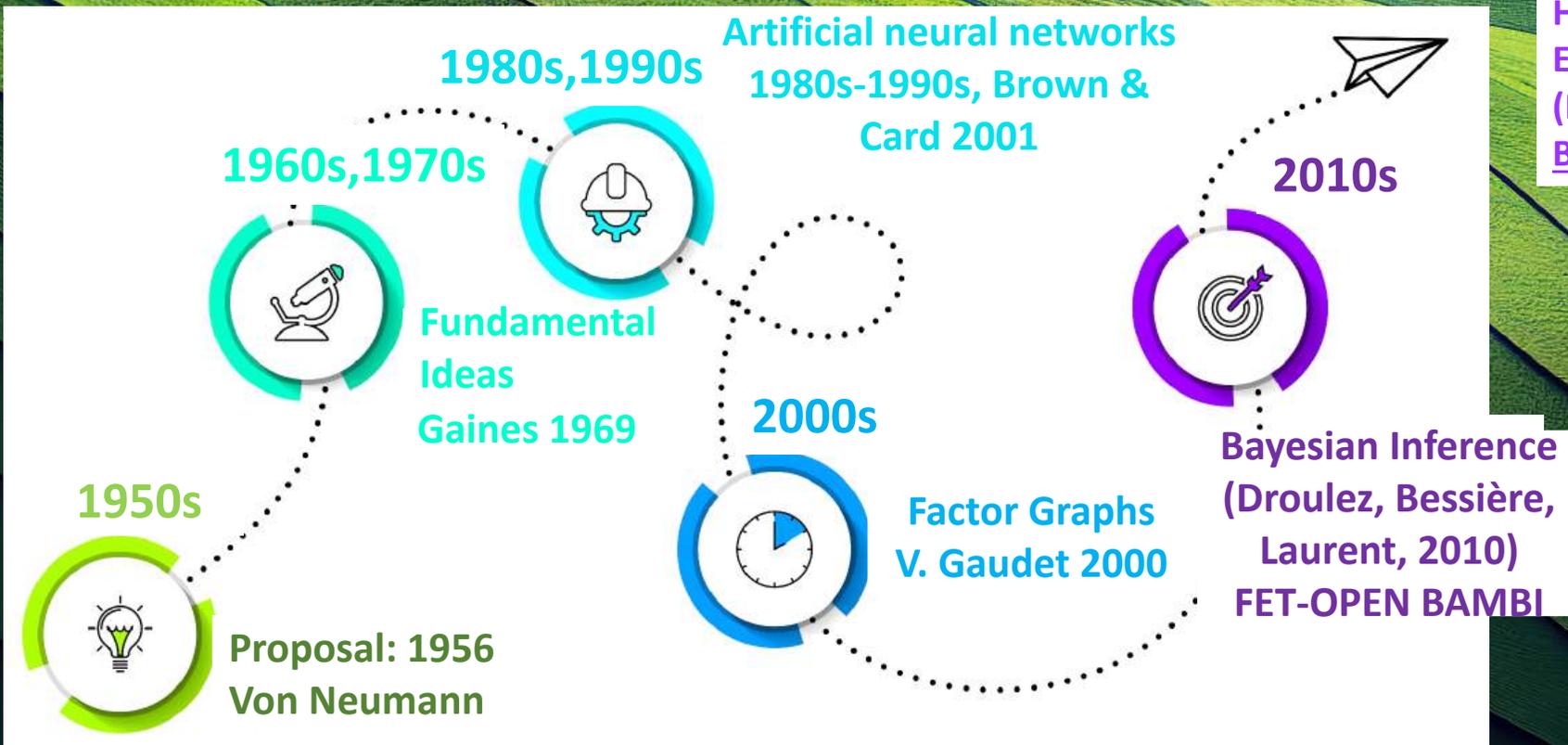
Fig. 44 Stochastic finite state machine design for the rectified linear unit function



**B. Brown, H. C. Card IEEE Trans on Comp 50 891 2001**

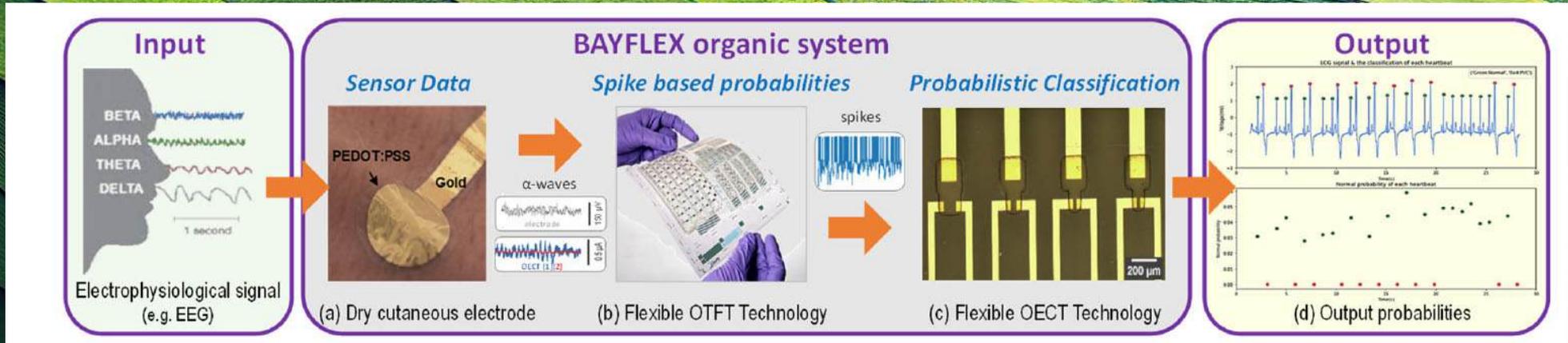
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# Timeline of Stochastic Computing



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BAYFLEX

# The BAYLFLEX Project

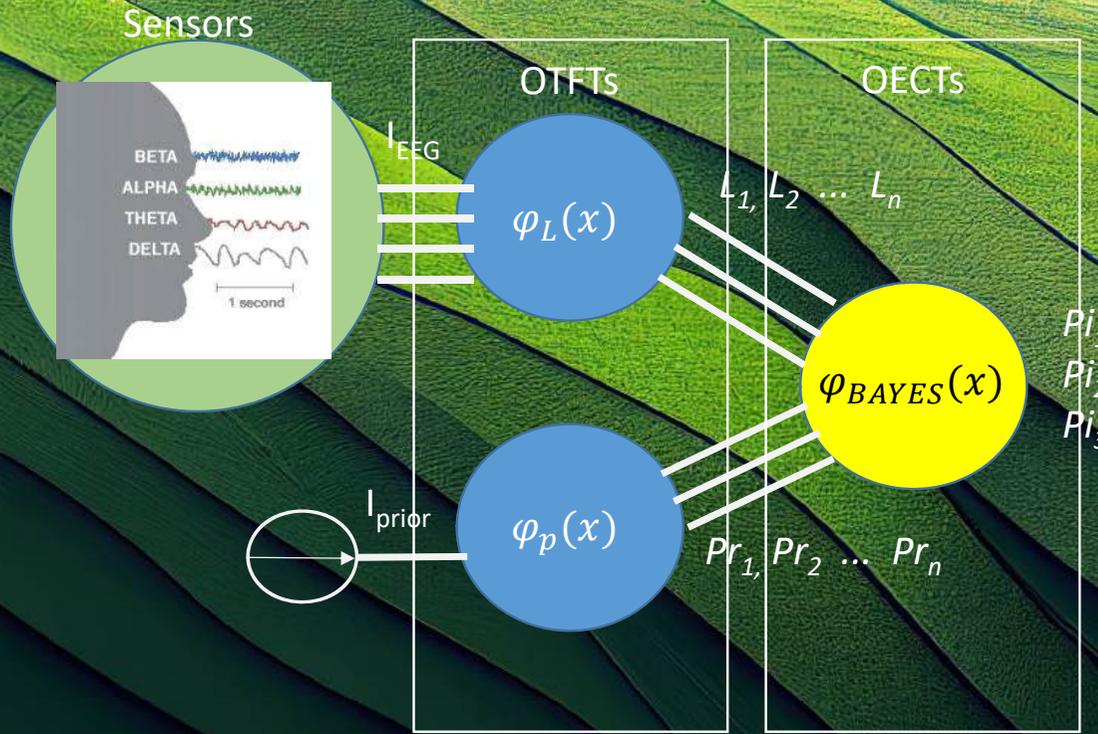


Use fault-tolerant stochastic computing with all-organic technologies on flexible substrates to detect electrophysiological signals and classify them into categories.

**VISION: Stochastic computing is a natural paradigm for organic electronics**



# BAYFLEX as a finite automaton



Bayesian inference in organic electronics

## Model and simulate

## Benchmark

**LPICM**



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1 RTO (CEA)  
1 SME (BB)



## Fabricate

# Bayesian inference

- Statistical Method for determining the probability of an event based on prior knowledge
- Based on the use of Bayes' law and conditional probabilities
- In algorithms:
  - Very hard to solve exactly
  - Typically use Monte-Carlo techniques or sampling (Gibbs, Metropolis-Hastings)
- Applications
  - Robotics
  - Spam detection
  - Bioinformatics/healthcare applications
  - Ecology
  - Finance



**BAYFLEX: Continuous Health Monitoring**



- Define a sample space:  $\Omega = (w_1, w_2, \dots, w_n)$
- Define measurable events  $S$  that will be defined by probabilities
- Define a probability distribution  $P(S, \Omega)$  that maps events  $S$  and to real values s.t.  $P(\Omega) = 1$ , for events  $\alpha, \beta \in S$  and  $\alpha \cup \beta = \emptyset$  then  $P(\alpha \cup \beta) = P(\alpha) + P(\beta)$

$$\Omega = (1, 2, 3, 4, 5, 6)$$

$$P(S, \Omega) = (1/6, 1/6, 1/6, 1/6, 1/6, 1/6)$$

$$P(4, 5) = P(4) + P(5) = 1/3 \quad \text{Joint probability distribution}$$

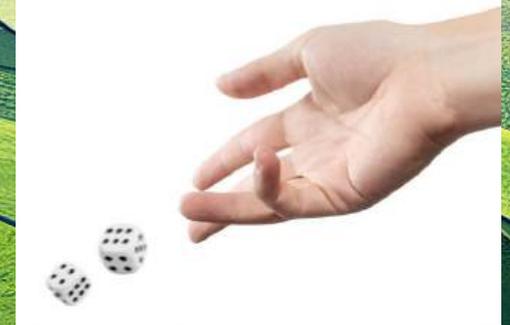


# Conditional Probability



$$P(5,6) = P(5) + P(6) = 1/3 \quad \text{Joint probability}$$

What is the probability that we rolled a 6 (event F) given that we know we rolled a number over 4 (event E)?



$$P(F|E) = ? \quad \text{Conditional probability}$$

$$P(F|E) = \frac{P(F \cap E)}{P(E)} = \frac{1/6}{1/3} = 1/2$$

Note that we must have :

$$\sum_i P(F_i|E) = 1$$

# Bayes' rule

Given a conditional probability

$$P(F|E) = \frac{P(F \cap E)}{P(E)}$$

We notice that when we write:

$$P(E|F) = \frac{P(E \cap F)}{P(F)}$$

It must be that:

$$P(E \cap F) = P(F \cap E)$$

Which leads to:

$$P(F|E) = \frac{P(E|F)P(F)}{P(E)}$$

**Bayes' rule**

# Other ways to write Bayes' rule

Assume there is a set of hypotheses  $H_1, H_2, \dots, H_n$  forming a sample space  $\Omega$ . An event  $E$  occurs that tells us hypothesis  $i$  is correct.

$$P(H_i|E) = \frac{P(E|H_i)P(H_i)}{P(E)}$$

Recalling that :  $\sum_i P(H_i|E) = 1$  we have  $\sum_i P(H_i|E) = \frac{\sum_i P(E|H_i)P(H_i)}{P(E)} = 1$

Or 
$$P(E) = \sum_i P(E|H_i)P(H_i)$$

$$P(H_i|E) = \frac{P(E|H_i)P(H_i)}{\sum_i P(E|H_i)P(H_i)}$$

$$P(H_i|E) = \frac{P(E|H_i)P(H_i)}{P(E|H_i)P(H_i) + (P(\bar{H}_i)(P(E|\bar{H}_i)))}$$

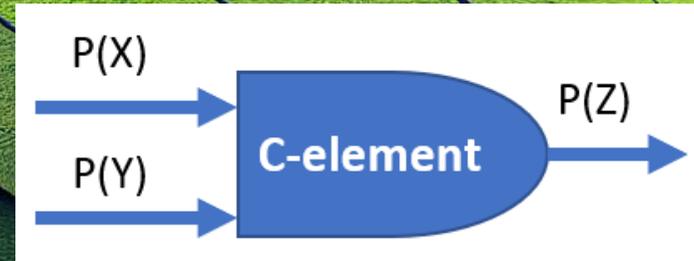
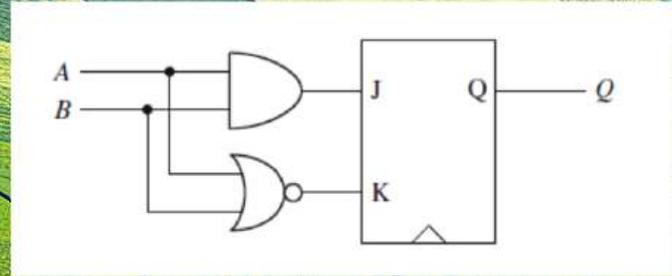
# Muller C-element for Bayes' law

$$P(Z) = \frac{P(X)P(Y)}{P(X)P(Y) + (1 - P(X))(1 - P(Y))}$$

BAYES' RULE 
$$P(H_i|E) = \frac{P(E|H_i)P(H_i)}{P(E|H_i)P(H_i) + (P(\bar{H}_i)(P(E|\bar{H}_i))}$$

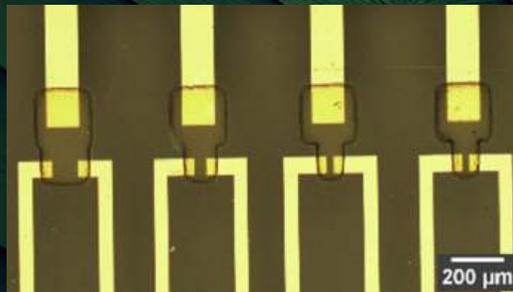
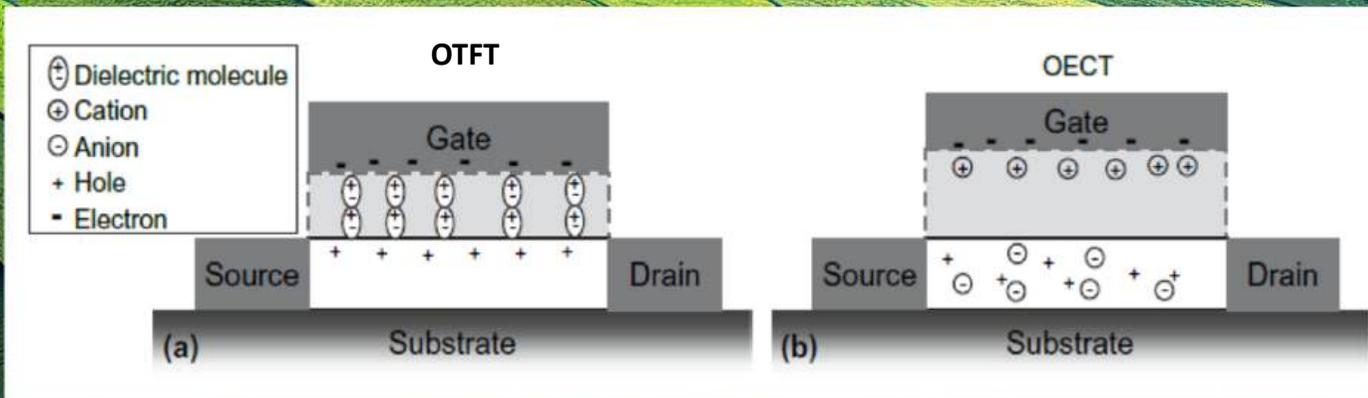
Define: 
$$P(E^*) = \frac{P(E|H_i)}{P(E|H_i) + P(E|\bar{H}_i)}$$

$$P(H|E1) = \frac{P^*(E)P(H)}{P^*(E)P(H) + (1 - P^*(E))(1 - P(H))}$$



A	B	C
0	0	0
0	1	C <sub>prev</sub>
1	0	C <sub>prev</sub>
1	1	1

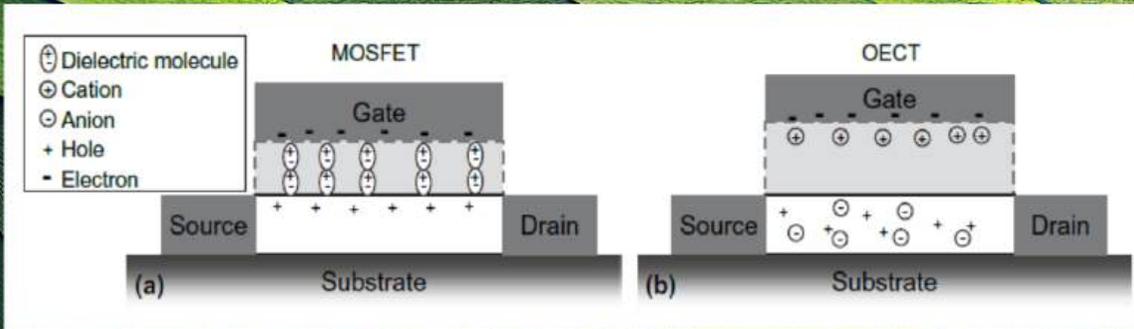
# Organic Electrochemical Transistors (OECTs)



First OECT arrays for testing (TUD)

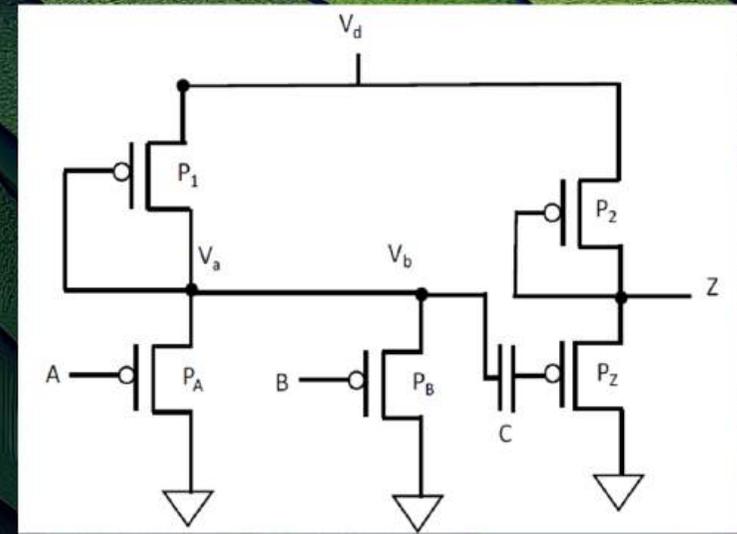
OTFT	OECT
Gate action: Dielectric	Gate action: electrolyte
Charge accumulated oxide interface	Charge accumulated throughout channel
Immobile charges, double later	Mobile ionic charges

# Dynamic Muller C-element

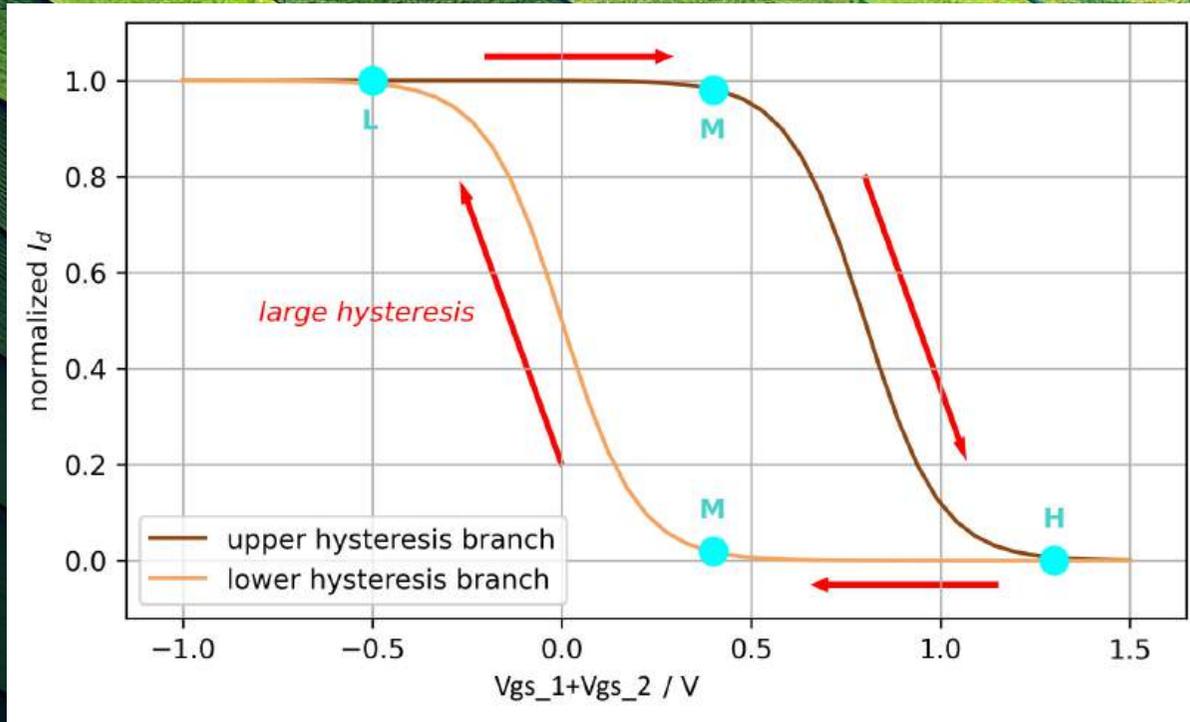


A	B	C
0	0	0
0	1	$C_{prev}$
1	0	$C_{prev}$
1	1	1

Large capacitance of the electrolyte lends itself to realization of a compact Muller c-element



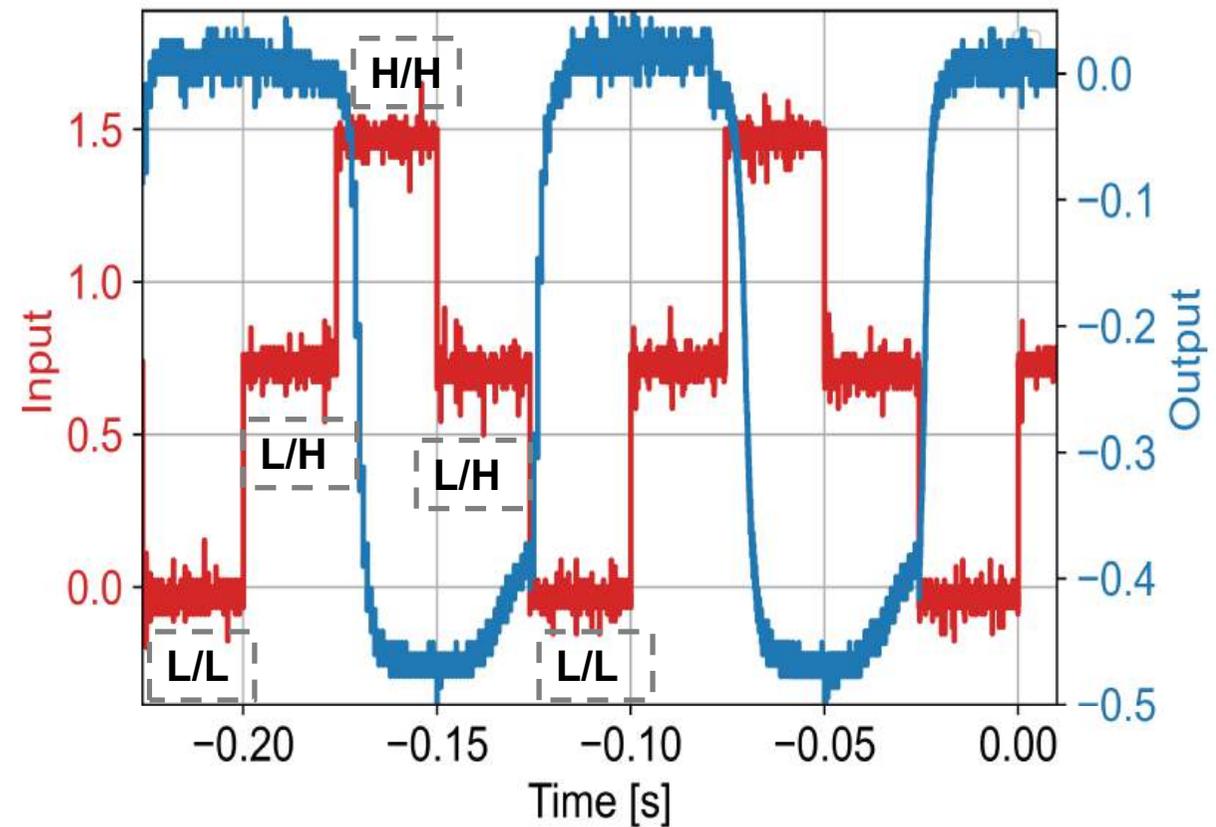
# Müller C element with OECT



- OECT has hysteresis which can play role as a **memory**

# P-type OECT

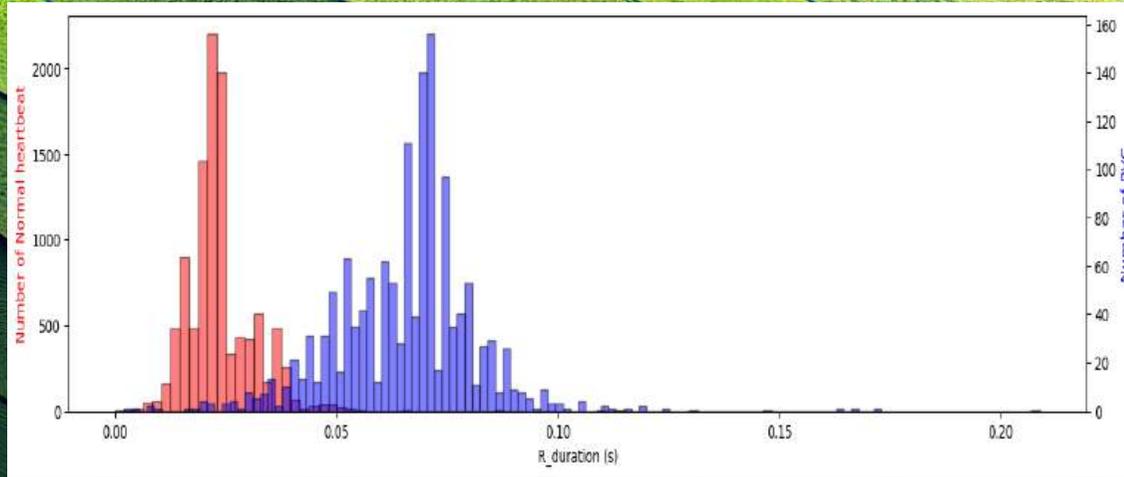
A	B	C
0	0	0
0	1	$C_{\text{prev}}$
1	0	$C_{\text{prev}}$
1	1	1



t(s)

From Yeohon Yoon, TUD

# PVC Classification Task



Classification of normal versus PVC heartbeat

$$P(X) = \frac{P(f | C_n)}{P(f | C_n) + P(f | NC_n)}$$

$$P(Y) = P(C_n)$$

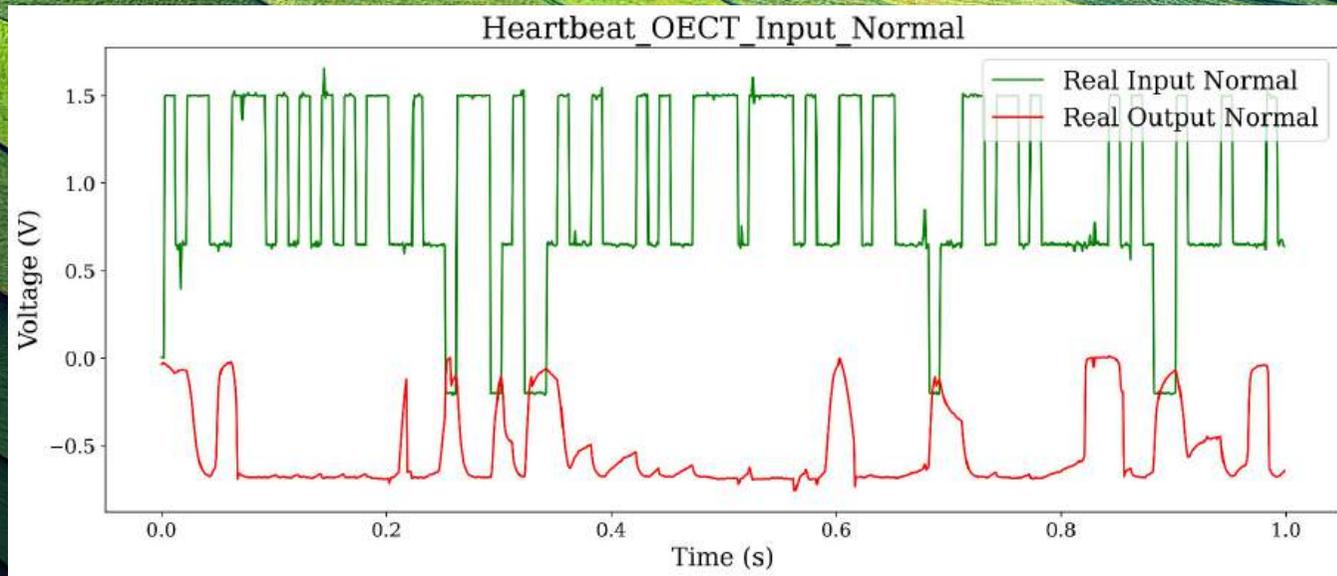
C-element

$$P(Z) = P(C_n | f)$$

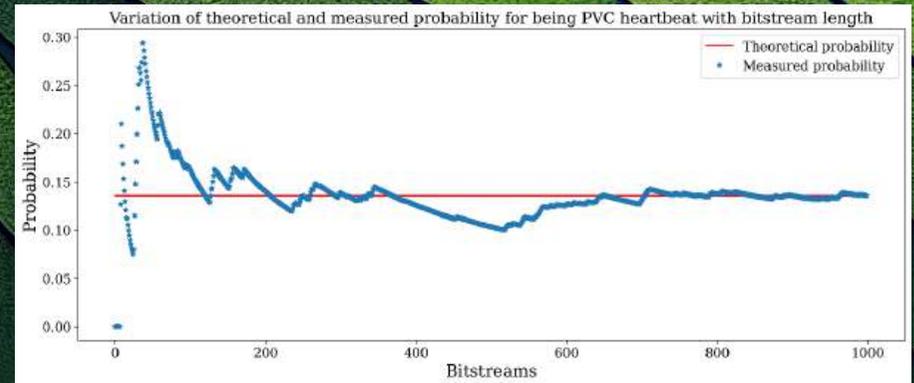
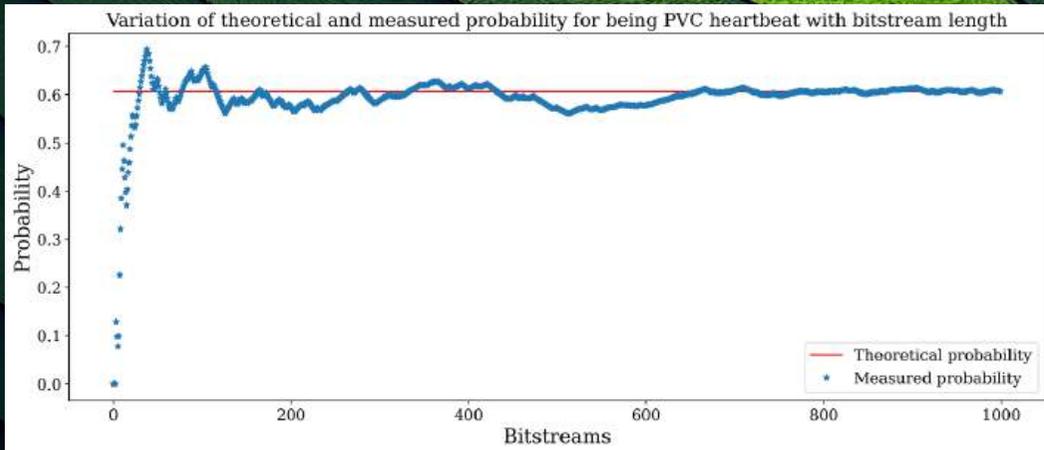
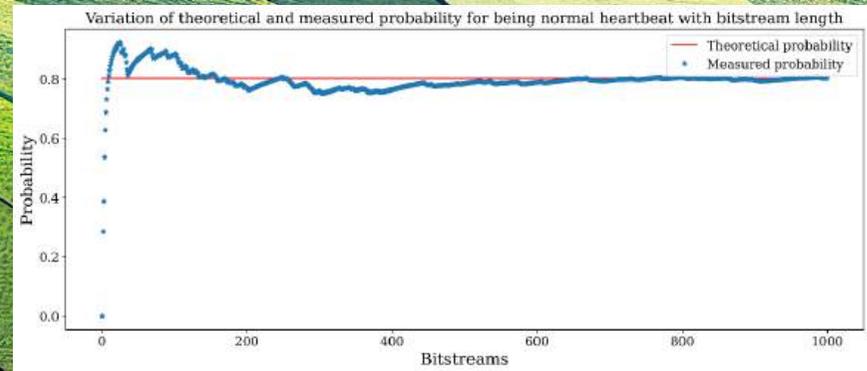
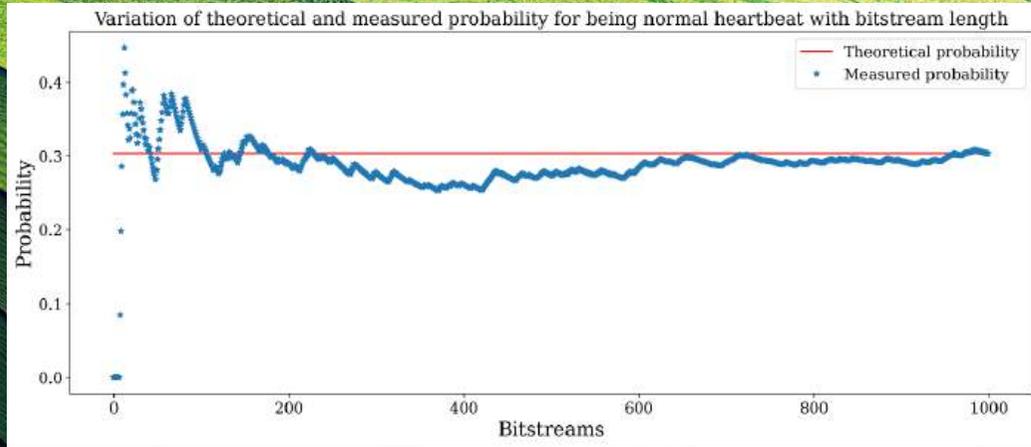
Since the difference between the two distributions is significant, for a large number of heartbeats,  $P(X)$  tends to 0 or 1

# Example measurements

#312



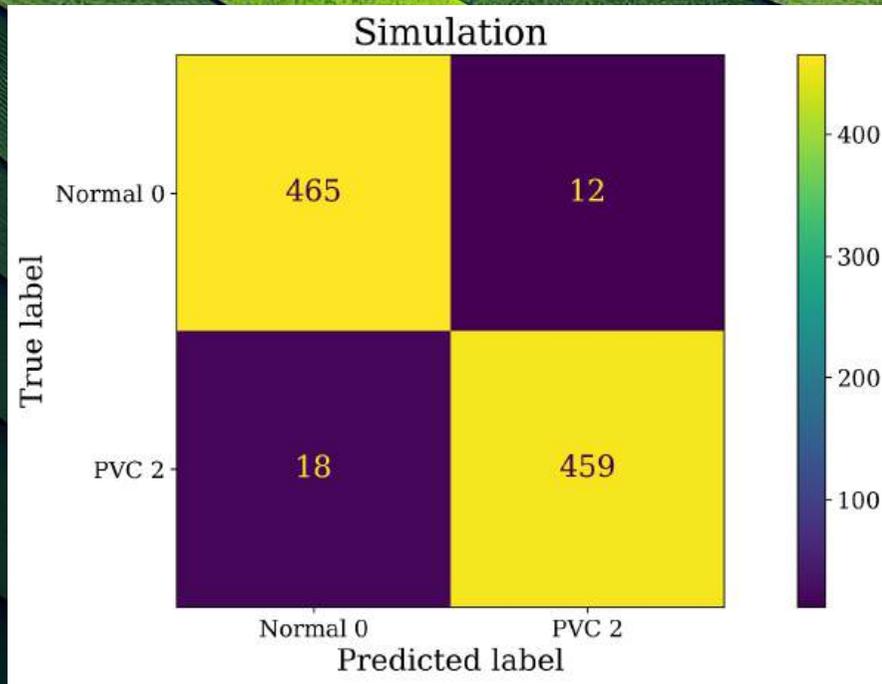
# Variation of probabilities



# Classification Results

Vin_high_state (1)	Vin_low_state (0)
1.5V	-0.2V

**100 bits per heartbeat Per bit lasts 0.01s 954 heartbeats**



# Conclusions

Organic technologies are a natural paradigm for stochastic computing

Demonstration of Muller c-element implementing Bayes' rule in OECTs



# Acknowledgements



**Sami  
Nakouzi**

**Zonglong  
Li**

**Yerin  
Kim**



**Le Mei  
Bhattacharyya**



**Yvan  
Bonnassieux**

***Djamal Zilal (M2 2023)***

***Patryk Golec (Visiting PhD 2023)***

LPICM, CNRS-Ecole Polytechnique, Palaiseau, France



## BAYFLEX Consortium



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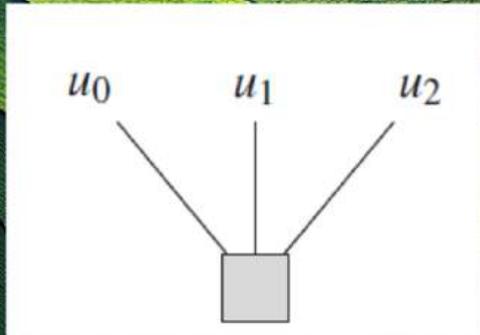
**L. Kadura**  
CEA-LITEN,  
Grenoble, France





# Belief propagation

## Parity check



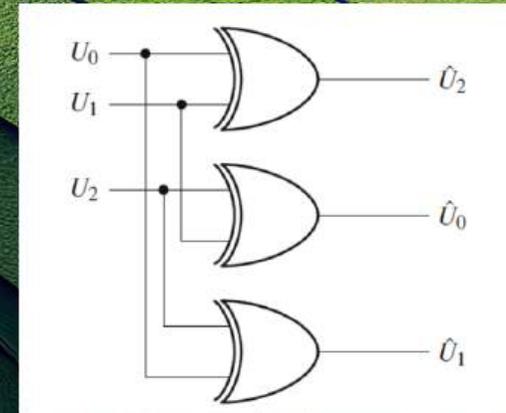
Take two bits  $u_0$  and  $u_1$ : To each one we add a parity bit such that  $u_0 \oplus u_1 = u_2$ . The resulting truth table, shown to the right, is an XOR. If we are only able to retrieve two of the bits, we can correct the 3<sup>rd</sup> bit.

$u_0$	$u_1$	$u_2$
0	0	0
0	1	1
1	0	1
1	1	0

Now, consider the bits as probabilities  $p_0, p_1, p_2$  corresponding to the probability that  $u_0, u_1, u_2$  are 1. An estimate of the extrinsic probability that one bit can be obtained based on the other two since:

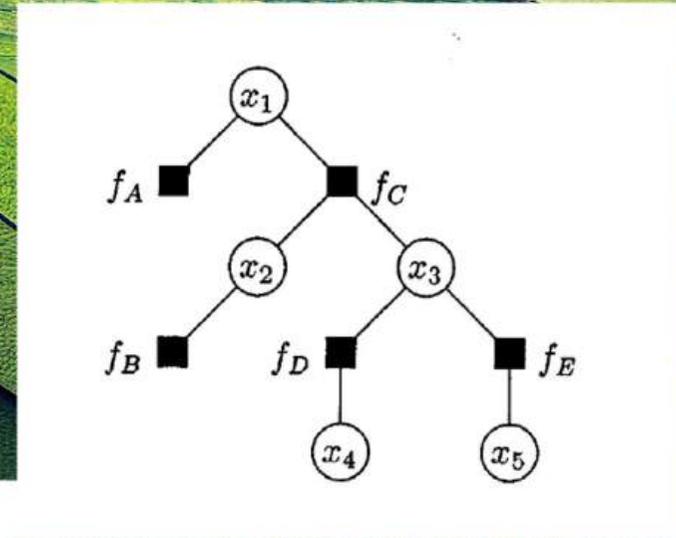
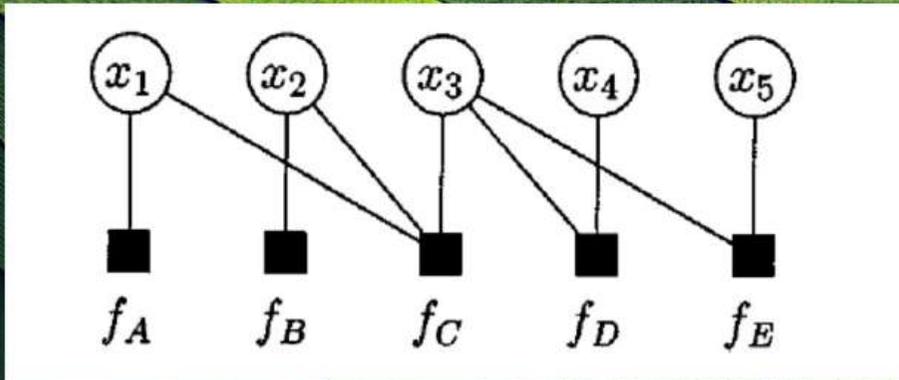
$$p_{1|0,2} = p_0(1 - p_2) + (1 - p_0)p_2$$

→ This is known as belief propagation



V. Gaudet and A. Rapley, "Electron. Lett.", vol. 39, no. 3, pp. 299–301, 2003

# Factor graphs for the sum-product algorithm



$$\begin{aligned}
 &g(x_1, x_2, x_3, x_4, x_5) \\
 &= f_A(x_1) f_B(x_2) f_C(x_1, x_2, x_3) f_D(x_3, x_4) f_E(x_3, x_5)
 \end{aligned}$$

The 'Factor' is essentially computing the marginal probability of the data

Kschischang IEEE Trans on Information Theory 47 2001

# From Factor graphs to stochastic computing

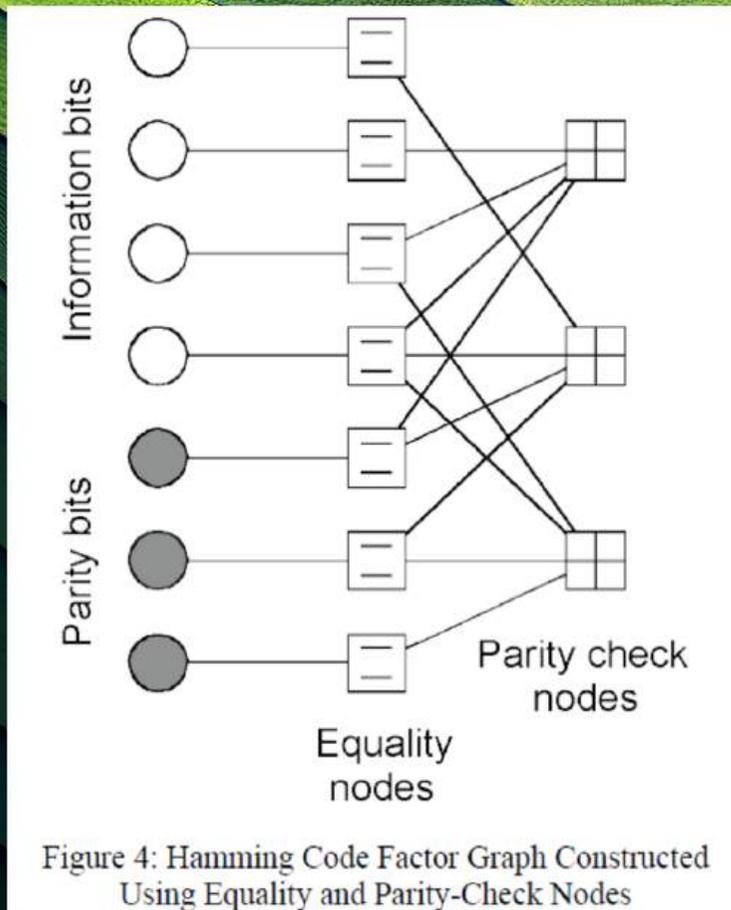
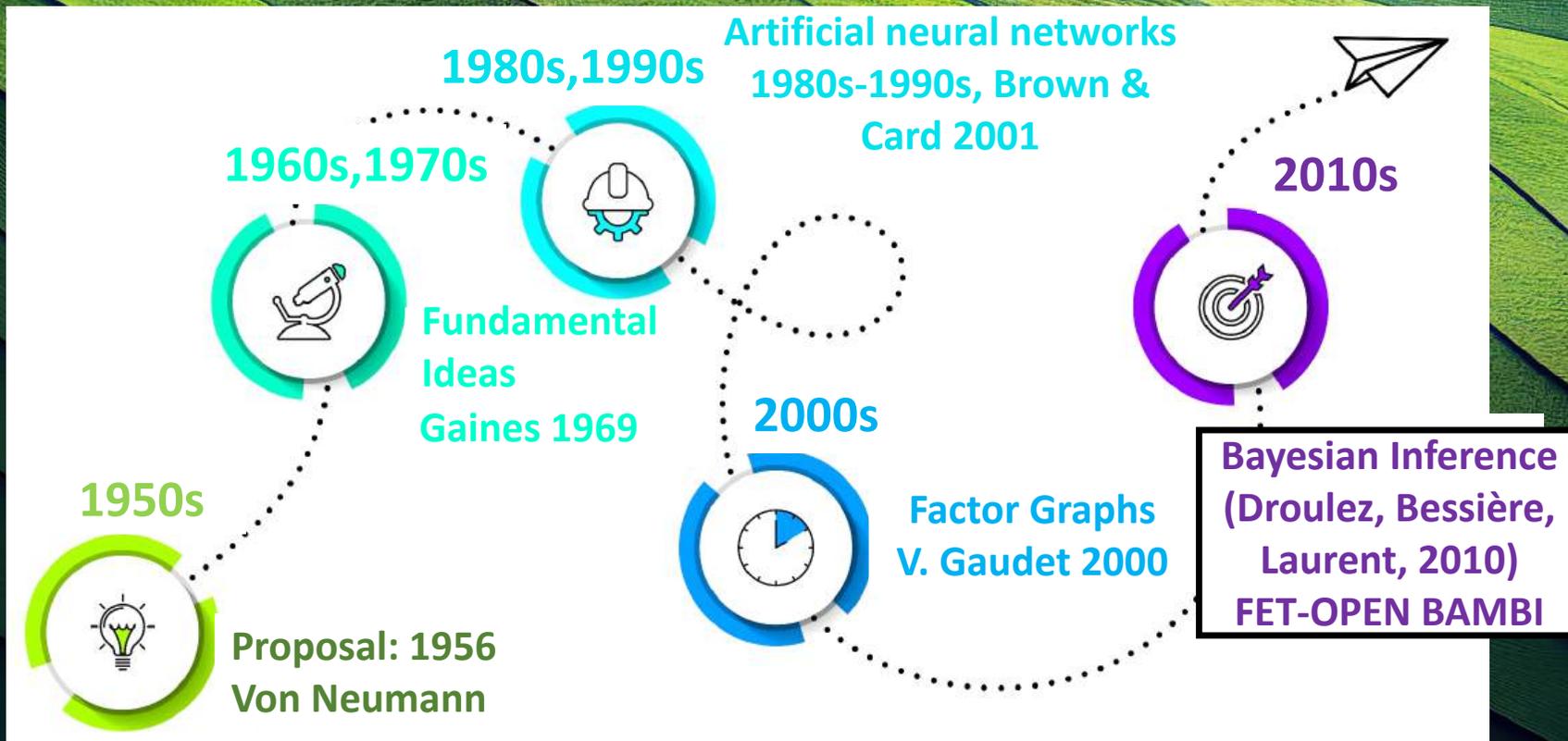


Figure 4: Hamming Code Factor Graph Constructed Using Equality and Parity-Check Nodes

- Implementation of factor graphs can be realized in stochastic computing
  - Two types of gates are needed: Parity check gates and Equality nodes
- Equality node is a c-element

$$P(C) = P(A)P(B) / [(P(A)P(B) - (1 - P(A))(1 - P(B)))]$$

V. Gaudet and A. Rapley, "Electron. Lett.", vol. 39, no. 3, pp. 299–301, 2003. "Iterative decoding using stochastic computation,"



A. Coninx et al  
“Bayesian sensor fusion with fast and low power stochastic circuits,” in 2016 IEEE ICRC, 2016.